

Designing Collaborative Intelligence Systems for Employee-AI Service Co-Production

Marah Blaurock^{1,2} , Marion Büttgen¹ , and Jeroen Schepers³ 

Journal of Service Research
2025, Vol. 28(4) 544–562
© The Author(s) 2024



Article reuse guidelines:
sagepub.com/journals-permissions
DOI: 10.1177/10946705241238751
journals.sagepub.com/home/jsr



Abstract

Employees increasingly co-produce services with artificial intelligence (AI). Focusing on system design, this research uncovers (1) which system features qualify an AI system as a so-called collaborative intelligence (CI) system, (2) to what extent CI systems influence work-related employee outcomes, and (3) which CI features relate to which outcomes. Based on an extensive literature review and a qualitative study, we demarcate CI from related concepts—such as hybrid intelligence, collective intelligence, and human-AI teaming—and identify five relevant CI system features: engagement, transparency, process control, outcome control, and reciprocal strength enhancement. Employing two scenario-based experiments with financial services employees ($N = 309$) and HR professionals ($N = 345$), we demonstrate that strong CI systems (i.e., characterized by the aforementioned five features) significantly relate to perceived service improvement, perceived outcome responsibility, (threat to) meaning of work, and adherence to the system. Particularly, transparency, process control, and outcome control are important design features, while, surprisingly, engagement seems less relevant. We also identify previous AI experience of employees as an important contingency factor: effects are much stronger for AI novices. Our research contributes to service literature by defining CI systems, while practitioners may benefit from our blueprint for CI system design.

Keywords

collaborative intelligence systems, artificial intelligence, service co-production, employee-AI collaboration, AI design

In today's workplace, service employees increasingly collaborate with technology based on artificial intelligence (AI) to co-produce their work outcomes: recruiters use AI to help screen and decide upon fitting applicants (Marr 2019), analysts need such assistance to decide upon credit loans (Bank, 2021), and consultants develop creative yet viable solutions for their customers using AI (Carl, 2023). Not surprisingly, a recent representative study finds that, across service sectors, 79% of employees were at least somewhat exposed to AI tools, with 22% using them regularly (McKinsey 2023).

While such AI systems generally benefit employees' service performance (Henkel et al. 2020), they may also have drawbacks, such as inducing threat to meaning of work (Smids, Nyholm, and Berkers 2020), stimulate employees' overreliance on AI recommendations (Buçinca, Malaya, and Gajos 2021), and decrease the extent to which they want to take responsibility for their service behavior (Santoni de Sio and Mecacci 2021). Clearly, managers need to make decisions on how AI systems should be designed to increase desirable and avoid undesirable employee-AI collaboration outcomes and thereby improve the return on investment in such service technology (Wilson and Daugherty 2018). However, our current understanding of the ideal design and its outcomes is hampered by two shortcomings in the current body of literature.

First, most extant works take a consumer perspective toward human-AI service co-production, rather than an employee perspective, and have consequently focused on outcomes such as service experience (McLeay et al. 2021), use intention (Mende et al. 2019), customer satisfaction (Le et al. 2024), and willingness to share data (Song and Kim 2021). Fine-grained details in the service employees' outcomes of working with AI (e.g., affect, behavior, and cognition) thus remain under-exposed. Second, scholars studying the employee-AI co-production of a service have generally considered the AI

¹ Institute of Marketing & Management, University of Hohenheim, Stuttgart, Germany

² Institute for Applied Artificial Intelligence, Stuttgart Media University, Stuttgart, Germany

³ Innovation, Technology Entrepreneurship & Marketing (ITEM) group, Eindhoven Artificial Intelligence Systems Institute (EAISI), Eindhoven University of Technology, Eindhoven, The Netherlands

Corresponding Author:

Jeroen Schepers, Innovation, Technology Entrepreneurship & Marketing (ITEM) group, Eindhoven Artificial Intelligence Systems Institute (EAISI), Eindhoven University of Technology, PO Box 513, Eindhoven 5600 MB, The Netherlands.

Email: jj.l.schepers@tue.nl

system holistically (e.g., Henkel et al. 2020; Mirbabaie et al. 2022; Nazareno and Schiff 2021). For instance, Henkel et al. (2020) focus on emotion regulation of employees using AI versus employees not using AI; the features of the AI system are not manipulated.

A recent study by Le et al. (2024) provides more detail by focusing on cues provided to the customer during collaboration between humans and digital employees. For instance, service providers may explicitly indicate the transfer of the task between AI and human, signal to customers whether the AI or the human is supervising the process, or communicate about a joint team goal (or not). While the authors show that such cues influence customer satisfaction through perceptions of process fluency and team cohesion, the attitudes, behaviors, and cognitions of employees in the collaboration receive little attention. This abstraction may lead to an incomplete picture of reality. To illustrate, employees may be unwilling to take responsibility for the service outcome, or may perceive that their work loses meaning because of AI infusion, which ultimately influences the customer's experience. In addition, signaling a cue to customers is different from system design. For example, while the cue may be that the employee is supervising the AI, the question remains how this should be designed into the system. Finally, Le et al. (2024) offer limited insights into which cues are most relevant for the optimal outcome, nor do they consider that employees may differ in their AI experience levels.

In sum, thus far there is no comprehensive knowledge on how to design AI systems that optimize the outcomes of service employee-AI co-production. The goal of this study is to address this gap. Specifically, we introduce the concept of a collaborative intelligence (CI) system for service co-production, define its conceptual domain, outline five key features of such a system, and investigate CI's effects on four essential affective, behavioral, and cognitive responses of employees. Moreover, we spotlight which features of a CI system stimulate favorable and prevent undesirable employee outcomes. We thus answer three central research questions:

1. What are the features that characterize AI systems as CI systems?
2. What effect do CI systems have on different work-related employee outcomes?
3. Which CI system features are most relevant for successful employee-AI service co-production?

In answering these questions, we make the following contributions to literature. First, we contribute to work on human-AI collaboration in service settings by delineating CI's conceptual domain, identifying the idiosyncratic features of a CI system, and demarcating CI from related constructs and concepts, such as hybrid intelligence (Dellermann et al. 2019, 2021), collective intelligence (Gavriushenko, Kaikova, and Terziyan 2020), and human-AI symbiosis (Jarrahi 2018). By clearly defining CI system features, we provide service scholars and managers with a blueprint for designing and introducing such systems for service co-production.

Second, we conduct a first empirical investigation of our new CI systems concept. We build on the affect-behavior-cognition

model (ABC model), which posits that one's attitude toward an object is expressed as a combination of emotion, behavior, and thought (Breckler 1984). Accordingly, we cover all three ABC outcomes: affect (i.e., threat to meaning of work), behavior (i.e., adherence to the system), and cognition (i.e., perceived service improvement and perceived outcome responsibility). While scholars have outlined human-AI collaboration outcomes on the firm level (e.g., Wilson and Daugherty 2018), the dyadic level (i.e., the quality of the jointly made decisions; Dellermann et al. 2021), and the customer level (e.g., Le et al. 2024), we consider four work-related outcomes on the individual employee level. Substantively, these outcomes likely precede the quality of joint decision-making, which may then influence team, department, or firm-level consequences. By providing insights into CI's relationship to these individual-level outcomes, we further complete the chain of effects that originates in human-AI collaboration and, ultimately, ends at firm performance.

Third, we empirically investigate which CI system features are most relevant to the four employee outcomes and identify a primary role of the features transparency, process control, and outcome control. While extant work focuses on different system features in isolation (e.g., Westphal et al. 2023) or investigates AI systems holistically without considering the specific contributions of each feature (e.g., Henkel et al. 2020), our research facilitates managers to make more balanced CI design decisions (e.g., to decide on combinations of features). Remarkably, our findings show that reciprocal strength enhancement is not always needed, while the engagement feature did not show any effects in our empirical investigation.

Finally, we add insights to a stream of literature that has concentrated on identifying contingency factors in technology acceptance and use (e.g., Blut, Wang, and Schoefer 2016; Brown, Dennis, and Venkatesh 2010; Park et al. 2014). Specifically, we identify that the effect of CI system features on our employee outcome variables strongly differs between employees who have already used AI systems in their jobs vs. those who did not. This suggests to organizations the need to adapt the CI system's functionality to their employees' AI experience.

Our research is organized along two main parts. The first part develops the concept of a multi-feature CI system for service co-production. We conduct a comprehensive literature review and a qualitative study that includes 14 semi-structured interviews. In the second part, we empirically investigate our CI system concept using two studies. In Study 1, we use scenario-based experiments to investigate the effects of CI systems that are weak vs. strong on their identifying features. Gathering data from employees in financial services, we consider their cognitive responses to the system as an initial step toward studying CI's effects on employees. In Study 2, we flesh out the respective effects of the five identified CI system features on the entire set of ABC outcomes. Specifically, we develop a factorial survey experiment and gather data from HR professionals from different firms. As some participants already use AI systems for recruiting purposes while others do not, this study additionally allows us to contrast employee responses based on their AI experience.

Part I: Conceptualizing CI Systems for Service Co-Production

Literature Review

Traditionally, service co-production is the production of service outcomes by joint inputs of human frontline employees and customers (Oertzen et al. 2018). With the infusion of AI systems in organizations, another co-production setup is one where employees and AI systems complement each other while working on a joint task (Paschen, Wilson, and Ferreira 2020). We refer to technology in this setup as CI systems. To define the conceptual domain of CI systems, we conducted a comprehensive literature review across scientific fields. Our aim was to gain an overview of how CI and related constructs have been defined and to identify the relevant design features that relate to successful employee-CI co-production (cf. MacKenzie, Podsakoff, and Podsakoff 2011; Walls, Widmeyer, and El Sawy 2004). We aimed to uncover features that are specific to AI technology which differ significantly in their ability to interact and adapt through learning from static service technologies such as self-service terminals (Wirtz et al. 2018).

We systematically searched six research databases (i.e., ACM DL, EconBiz, EbscoHost, IEEE Xplore, Scopus, and a national database on academic publications in social sciences) to identify peer-reviewed articles that were written in English and focused on collaboration of humans and AI. Specifically, we used the following search term: *collaborat* AND (AI OR intelligence)*. The search revealed a total of 188 articles, of which 39 qualified for further investigation because they focused on (1) collaboration of humans and AI, (2) in a business context, in which (3) outcomes are jointly produced. Additionally, we cross-checked the reference lists of these included articles and identified another eight relevant articles. We provide a complete list of the 47 considered articles in [Web Appendix 1](#).

In our final set, six research articles provide a clear definition of CI. [Table 1](#) summarizes the key elements from these articles. The articles consider CI in various contexts and, in their definitions, refer to a set of features that typify CI systems. In combination with information drawn from the other articles in our set that provide clear evidence of the relevance of each feature, we identify five focal features of CI systems, which we will introduce next.

Engagement. For an AI system to be perceived as collaborative, it should actively engage users to co-produce the service (e.g., Epstein 2015). For example, a CI system could proactively ask employees' opinion on a crossroad in the process toward a task outcome (e.g., via a chat or even speech module). A CI system should also engage employees by actively asking them for feedback on previous task outcomes.

Transparency. As a second feature, a CI system in service co-production should be transparent. A CI system can be described as transparent if it supports the user in understanding the way an

advice was conceived. Also, when the system explains the outcomes of its analyses, transparency is enhanced (e.g., Epstein 2015; Lee et al. 2019). For example, a user may be informed about the underlying data and parameters that led to an output.

Process Control. To foster collaboration in service co-production, CI systems should provide users control over the service process. Process control refers to the possibility for the user to influence what evidence or data is considered by the CI system in its process and to decide upon the rules by which the output is generated (e.g., Lee et al. 2019; Lui and Lamb 2018; Paschen, Wilson, and Ferreira 2020). Employees may, for example, include or exclude certain parameters such that the outcomes of an analysis would differ.

Outcome Control. Fourth, outcome control allows employees to appeal or modify the outcome of an analysis from the CI once available (e.g., Epstein 2015; Lee et al. 2019; Lui and Lamb 2018). Thus, the final decision would lie in the human counterpart of a CI system.

Reciprocal Strength Enhancement. Finally, most analyzed articles emphasize that successful human-AI collaboration leverages each actor's strengths. Thus, when humans and AI systems collaborate, each actor brings in their respective strengths that complement and augment each other (e.g., Huang and Rust 2022; Wilson and Daugherty 2018). For example, an AI system may provide big data analyses, which, on the one hand, supports employees in a decision and, on the other hand, gives them more time for solving problems that require creativity. By feeding decisions or ideas back into the system, the underlying algorithms learn employee preferences and improve their advice and performance over time.

Qualitative Study

We then engaged in a qualitative study by conducting 14 semi-structured interviews with practitioners. The aim of this study was twofold. First, we aimed to corroborate the five features we identified from the literature. We were specifically looking for potential system features that might not have been discussed in literature yet but are considered relevant in practice. Second, the interviews served as a pre-study to set up our scenarios further described in Study 1.

Our sample consisted of practitioners working in different roles in the financial service sector. Note that the financial sector is well suited for our research purposes as employees in this sector are generally used to working with big data and support software (McKinsey 2021). Our interviewees had an average of 10 years of tenure and were highly experienced in working with professional (partly AI-enabled) software, which ensured they would be able to voice their wishes and needs for AI system design. The interview guide was designed based on our aim to uncover CI system features and CI system effects on employees. The guide was slightly adapted after a pretest with one

Table 1. Collaborative Intelligence Definitions in Literature.

Study	Definition	Unit	Context	General Construct Properties/Features
Huang and Rust (2022)	Combination of different levels of human and artificial intelligences for marketing tasks. "The view that AI can have multiple intelligences gives rise to multiple complementary ways of implementing collaborative AI." (p. 212)	Combination of human and artificial intelligence	Marketing tasks	<ul style="list-style-type: none"> Complementary intelligences/strengths
Martin and Azvine (2018)	"Collaborative intelligence involves a combination of human and machine-based analysis, in which humans focus on higher-level tasks involving insight and understanding, whilst machines deal with gathering, filtering and processing data into a convenient and understandable form. (...) CI is a term used to describe any system where processing is shared between humans and machines." (p. 2589)	Combination of human and artificial intelligence	Data processing/analysis	<ul style="list-style-type: none"> Complementary skills/strengths
Gill (2012)	"Collaborative intelligence characterizes multi-agent, distributed systems where each agent is uniquely positioned, with autonomy to contribute to a problem-solving network. (p. 161)"	Combination of human and artificial intelligence in a network	Problem-solving in multi-actor networks	<ul style="list-style-type: none"> Complementary skills/strengths
Wilson and Daugherty (2018)	Result of AI augmenting human employees in performing a task. "Firms achieve the most significant performance improvements when humans and machines work together (...) and actively enhance each other's complementary strengths". (p. 118)	Outcome of combination of human and artificial intelligence	Different tasks in organizations to achieve firm goals	<ul style="list-style-type: none"> Complementary skills/strengths enhancement Human in control
Zhong et al. (2015)	"In the context of Internetworked e-Work, we define Collaborative Intelligence (CI) as a measure to calculate the collaborability (collaboration-ability) of agents (...). CI is a measure of an agent's capability to perceive and comprehend new information, share required resources, information, and responsibilities with other peers to resolve new local and global problems in a dynamic environment." (p. 70)	Degree of collaboration ability of human and AI system	Problem-solving of human and AI in e-Work	<ul style="list-style-type: none"> AI and/or human actively engage (joint problem solving)
Epstein (2015)	"(...) a collaborative intelligence (CI) partners with a person to achieve the person's goals. The assumption is that some subtasks are more reasonably delegated to the person, and others to the computer. A CI is intended not to substitute for a human employee, but to engage in (different) tasks with one (...) and is by definition more concerned with an appropriate and supportive division of labor; it is an active, not a passive, collaborator (...) and requires the ability to collaborate on a common goal." (pp. 41–45)	AI system	Employee augmentation with AI for different tasks	<ul style="list-style-type: none"> AI actively engages user AI serves user and their needs Human in control (outcome) Transparency for human
Our CI system concept	We define collaborative intelligence systems as "AI systems that co-produce service outcomes with employees and are characterized by five key design features: Reciprocal strength enhancement, engagement, transparency, process control, and outcome control."	AI system	Service co-production	<ul style="list-style-type: none"> Complementary strength enhancement AI actively engages user Human in control (process) Human in control (outcome) Transparency for human

practitioner. The interviews lasted 50 min on average, were recorded, and then transcribed. To analyze the data, we used template analysis, in which primary codes are defined a priori (i.e., CI system features identified in literature) and may be adapted in the process (King 1998). The data was analyzed by two researchers along pre-defined coding rules (Cohen's Kapa = 0.68; an inter-coder reliability considered satisfactory; Cicchetti 1994). Changes in codes and differences in coding were discussed and resolved by consensus. Web Appendix 2 shows sample characteristics, the interview guide, transcription rules, and example quotes for each feature.

The interviews supported our selection of the identified features and specified how these features could be implemented in AI systems in service practice. In synthesizing the information from our comprehensive literature review and qualitative study, we define collaborative intelligence systems as: "AI systems that co-produce service outcomes with employees and are characterized by five key design features: reciprocal strength enhancement, engagement, transparency, process control, and outcome control." We provide definitions and CI system design options for all five features in Table 2 and visualize our construct in Figure 1.

Demarcating CI from Related Concepts

To ensure that a CI system—as we have defined it—represents a unique concept, we demarcate it from six related concepts in literature, namely, hybrid intelligence (Dellermann et al. 2019, 2021), human-AI symbiosis (Jarrahi 2018), collective intelligence (Gavriushenko, Kaikova, and Terziyan 2020), intelligence augmentation (Larivière et al. 2017), human-AI teaming (Dubey et al. 2020), and machines-as-teammates (Lyons et al. 2021; Seeber et al. 2020). We extracted these concepts' definitions, distilled general properties and corresponding features, and outlined the differences to our CI systems concept. Web Appendix 3 illustrates that most related concepts focus on the collaboration of humans and AI systems (e.g., Jarrahi 2018; Lyons et al. 2021). These works do not take a design perspective nor outline CI system features. As notable exceptions, Seeber et al. (2020) and Dellermann et al. (2019; 2021) describe AI meta-design categories (e.g., appearance and conversation) but not their functionality nor how they relate to user outcomes. To better understand the effects of our conceptualized CI system on employee outcomes, we next empirically test these relationships in two scenario-based experimental studies.

Part 2: The Effects of CI System Design on Employee Outcomes

Theoretical Background: Affect-Behavior-Cognition Model

Employee responses to information technology are multifaceted and encompass a range of responses (Hong et al. 2011). The affect-behavior-cognition (ABC) model clusters

these responses into affective, behavioral, or cognitive outcomes (Breckler 1984). *Affect* describes emotional responses to stimuli expressed verbally, merely through feelings, or physiological responses (e.g., blood pressure). *Behavior* refers to exercised actions or verbally expressed behavioral intentions. *Cognitive* responses are human beliefs, knowledge structures, perceptual responses, and thoughts. Studying different response types allows researchers to gain a comprehensive understanding of human reactions to new concepts. For this purpose, the model has been widely adopted in service (e.g., Brodie et al. 2011), management (e.g., Weber, Büttgen, and Bartsch 2022) and information systems (e.g., Hong et al. 2011) literature. We employ the ABC model to examine employee responses to CI systems in two empirical studies.

Study 1: The Effect of CI Systems on Employee's Cognitive Outcomes

As an initial perspective, we conceptualize CI systems as a holistic yet multi-dimensional phenomenon, such that the more the five features are pronounced, the more we call the system a CI system rather than "just" an AI system. Accordingly, in our first empirical study, we focus on contrasting the effects of *strong* with *weak* CI systems, such that all five CI systems features are (jointly) either very pronounced or not pronounced. In addition, given the central role of cognitions in organizational behavior, technology adoption, and service co-production, we test the effects of (strong) CI systems on two cognitive employee outcomes: perceived service improvement and perceived outcome responsibility.

First, we define *perceived service improvement* as the extent to which employees perceive that their work outcomes and, thus, their service quality are improved through collaboration with the CI system (Torkzadeh and Doll 1999). For example, if a CI system improves the product selection for customers, customer advisors would perceive their service as being better than without the CI system. Feelings of improvement are important because when employees perceive technology to be beneficial for their work outcomes, they use it more (Pillai and Sivathanu 2020).

The power of service co-production to induce positive service outcomes lies in the active and smooth collaboration of parties (Bendapudi and Leone 2003). Each party contributes their unique knowledge and their strongest skills to the service encounter. As such, standardized parts of the exchange are conducted more efficiently, while more unstructured or idiosyncratic elements in the service benefit from joint input and deliberation (Dong and Sivakumar 2015). This collaboration runs most smoothly when the parties keep each other informed on their thoughts and intentions in the task fulfillment, such that they can simultaneously adapt to their counterpart (Jarrahi 2018).

Such active coordination and collaboration are more evident in strong than weak CI systems. For example, when CI systems

Table 2. Definition and Design of Collaborative Intelligence System Features.

Feature	Definition	Feature Design
Engagement	CI systems actively engage with human users in the process of service co-production (e.g., Epstein 2015; Lyons et al. 2021; Martin and Azvine 2018).	<ul style="list-style-type: none"> CI systems actively ask users' opinion on a crossroad (e.g., in decision-making processes) CI systems actively ask for feedback on their outputs
Transparency	CI systems are transparent which allows the human user to understand the way a CI system draws conclusions and explains the outcomes of its analyses (e.g., Epstein 2015; Lee et al. 2019).	<ul style="list-style-type: none"> CI systems provide information on parameters a solution/ decision is based on CI systems explain the outcomes of their analysis
Process control	CI systems provide process control, allowing the human user to influence what evidence or data the CI system considers and the rules by which the output is generated (e.g., Lee et al. 2019; Lui and Lamb 2018; Paschen, Wilson, and Ferreira 2020).	<ul style="list-style-type: none"> User decides on data input CI systems provide the option to change parameters of the decision-making process
Outcome control	CI systems provide outcome control, which allows the human user to appeal to or modify the outcome or decision of a CI system analysis once it has been made (e.g., Epstein 2015; Lee et al. 2019; Lui and Lamb 2018).	<ul style="list-style-type: none"> CI systems provide users with control over the final decision in decision or solution processes
Reciprocal strength enhancement	CI systems are designed in a way that leads to reciprocal strength enhancement of human users and CI systems as each other's complementary strengths are leveraged (e.g., Dellermann et al. 2019, 2021; Epstein 2015; Gill 2012; Huang and Rust 2022; Martin and Azvine 2018; Wilson and Daugherty 2018; Zhong et al. 2015).	<ul style="list-style-type: none"> CI systems deal with parts of joint tasks that humans cannot take on easily (e.g., big data analysis), hence enabling employees to focus more on their strengths (e.g., creative thinking) User regularly provides feedback to a CI system's output to improve its prediction power, the CI system communicates its improvement; employees learn and improve their own performance over time

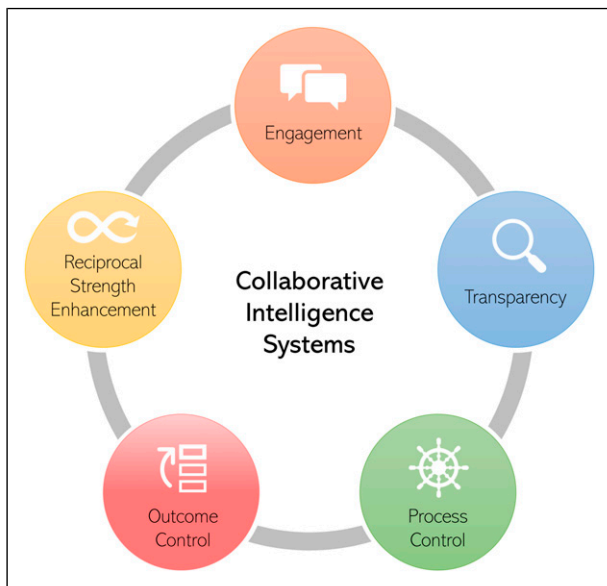


Figure 1. The five features of collaborative intelligence systems.

provide process and outcome control, users have a sense of control over the service itself and its outcome, which may increase the employee's trust and belief in providing a good service. Indeed, Dietvorst, Simmons, and Massey (2016) showed that the option to modify outputs (i.e., perceptions of

control) increased reliance on algorithms because users felt that the advice was better. Similarly, when users know how a technology-assisted advice has been derived (i.e., transparency), they perceive the joint collaboration more positively because of an increased understanding of the system or of the service situation (Chen et al. 2018). The associated cognitive learning through engagement and transparency likely makes employees perceive that they have improved their service performance through using the system (Gomez, Unberath, and Huang 2023).

Second, *perceived outcome responsibility* is the extent to which the employee feels a sense of ownership for the outcomes of a jointly produced service outcome (Bendapudi and Leone 2003; Pasmore et al. 2021). This outcome is important as AI service co-production may raise responsibility issues (Santoni de Sio and Mecacci 2021). For example, when physicians co-produce health evaluations with AI systems (Lebovitz, Lifshitz-Assaf, and Levina 2022) and lawyers make use of contract review systems (Spring, Faulconbridge, and Sarwar 2022), shifting responsibility for service outcomes to the AI system might facilitate undesirable outcomes. From a customer perspective, employee responsibility taking is crucial to reduce the risk of erroneous decisions and tarnished customer relationships. For instance, if financial service employees do not take responsibility, they might overlook biased results and not overrule AI systems that systematically put lower-income and minority groups at

a disadvantage when supporting employees in deciding upon a loan (Heaven 2021).

Generally, in human-to-human service interactions, people are more willing to assume responsibility for an outcome when they have actively contributed to the interaction and when they have been able to influence or control the process (Bendapudi and Leone 2003; Botti and McGill 2011). Similar observations have been made when services are co-produced with self-service technologies (Reinders, Dabholkar, and Frambach 2008) and social robots (Jörling, Böhm, and Paluch 2019). Because a strong CI system fosters service co-production, the presence of engagement, transparency, process control, outcome control, and reciprocal strength enhancement features should positively affect employees' perceived outcome responsibility. Taken together, we hypothesize:

H1. CI systems that are characterized by engagement, transparency, process control, outcome control, and reciprocal strength enhancement (i.e., strong CI systems) have a positive effect on a) perceived service improvement and b) perceived outcome responsibility for the co-produced service outcome, compared to CI systems that lack these characteristics (i.e., weak CI systems).

Experimental Design and Study Context. To test our hypotheses, we conducted a 2×2 between-subjects scenario-based experiment with two employee groups. Participants worked either as analysts or as customer advisors in a corporate bank. The scenarios described a CI system working together with these employees on a typical task in the work context of the respective employee (see Web Appendix 4; Table 4.1 and 4.2). We manipulated all five CI system features (i.e., engagement, transparency, process control, outcome control, and reciprocal strength enhancement) as either strongly or weakly pronounced (i.e., strong CI system vs. weak CI system) [1].

AI is increasingly adopted in the financial services sector because successful service execution relies on big and unstructured data which a single person cannot analyze—think about the complexities in granting credit loans (McKinsey 2021). However, in their decisions, employees still need to rely on their expertise and consider information that cannot be easily formalized in AI processable data (Kokina et al. 2019). Moreover, as stakes are higher in corporate banking than private banking, the context is likely to witness increased employee-AI collaboration in the near future (Bank, 2021; Kokina et al., 2019; McKinsey, 2021).

We followed a comprehensive approach to design robust and realistic scenarios. First, we gathered qualitative data in interviews with three analysts and three customer advisors from our focal financial institution. This ensured that the scenarios reflected a typical work situation and used the correct terminology. Second, to further enhance external and face validity, we discussed the scenarios and manipulations with 14 practitioners from other banking institutions. Finally, we discussed our manipulations of the CI system features with a group of nine

researchers to make sure these elements are clearly described and do not conceptually overlap.

Participants and Procedure. Employees of a national bank in Europe were invited to participate in the two surveys via an e-mail newsletter. To encourage participation, each participant was given the opportunity to enter a lottery to win one of 13 Amazon gift vouchers with a total value of 500 Euros. Our final sample consists of 185 analysts ($M_{\text{age}} = 45$; $SD = 9.97$; 68% male) with over 50% having more than 15 years of work experience, and 124 customer advisors ($M_{\text{age}} = 40$; $SD = 10.63$; 66% male) with over 50% having more than 20 years of work experience.

In the online experiment, participants were asked to carefully read a scenario and picture themselves in this situation. They were then randomly assigned to one of two experimental conditions—a weakly pronounced or strongly pronounced CI system—after which they answered six attention check questions on the scenario content. Participants who did not pass the attention check were sent back to the scenario until they passed the test.

We relied on established scales to measure our two dependent variables. To measure *perceived service improvement*, we adapted three items from the “perceived impact of information technology on work” scale (Torkzadeh and Doll 1999) and added one additional global item on perceived service improvement. *Perceived outcome responsibility* was measured using three items from Botti and McGill (2011) and included one additional item based on Gosling, Denizeau, and Oberlé (2006). All constructs were measured on a seven-point Likert scale.

Following the measures of our focal variables, we included a manipulation check asking participants to rate the extent to which the described AI appeared as *collaborative* on a seven-point scale ranging from *not collaborative at all* to *very collaborative*. We included a clarification of the meaning of collaborative based on prior literature (see Web Appendix 4, Table 4.3; Mattessich and Monsey 1992). We also checked participants' perception of each CI feature on a seven-point scale ranging from *very low* to *very high* (e.g., “How do you rate the transparency of the described AI?”). Furthermore, we had participants rate the realism and complexity of the scenario. Finally, we asked participants for their position within the organization, tenure, and demographics. Web Appendix 4 provides an overview of all scenarios of the respective experiment conditions, included scales, and items (cf. Table 4.2 to 4.4). To analyze the data, we pooled the separately obtained data from both employee groups and included a dummy variable for group membership.

Results. Descriptive statistics, intercorrelations, and psychometric properties of our dependent variables, which demonstrate adequate composite reliability, factor reliability, and discriminant validity, are displayed in Web Appendix 4, Table 4.5. We carried out a two-way analysis of variance (ANOVA) for the CI manipulation controlling for the employee group. Results

revealed a significant difference in participants’ perception of the collaborativeness of the system between conditions ($M_{CI_weak} = 1.91, M_{CI_strong} = 5.11, F_{(1, 308)} = 252.52, p < .001$). Also, the perceptions of the five averaged CI features significantly differed between conditions ($M_{CI_weak} = 1.92, M_{CI_strong} = 4.88, F_{(1, 308)} = 321.62, p < .001$). Hence, we conclude our manipulations to be successful. The employee group dummy variable did not reveal significant effects. Means for the realism and complexity checks (RC; CC) across study conditions rated well above the scale mid-point ($M_{RC} = 4.38, M_{CC} = 4.82$), a satisfactory result.

To test the effects of CI on employees’ perceived service improvement we conducted a linear regression analysis controlling for credit loan amount, employee group, age, gender, tenure, and general AI experience. The results of our analysis revealed a significant regression equation ($F_{(7,283)} = 9.86, p < .001; R^2 = 0.196$) with a significant positive effect of CI on perceived service improvement ($\beta = .415, p < .001$). We also find a significant positive effect on a 5% level of the credit loan amount on perceived service improvement ($\beta = .145, p < .05$). We do not find significant effects of the other control variables on the dependent variable (employee group: $\beta = .005, ns$; age: $\beta = -0.069, ns$; gender: $\beta = .030, ns$; tenure: $\beta = .055, ns$; AI experience $\beta = .031, ns$). The results thus support H1a.

A second linear regression analysis tested the effects of CI on employees’ perceived outcome responsibility taking. Using the same controls as in the former analysis, results reveal a significant regression equation ($F_{(7,301)} = 15.86, p < .001; R^2 = 0.270$) with a significant positive effect of CI ($\beta = .507, p < .001$) on perceived outcome responsibility. The control variables do not reveal significant effects (credit loan amount: $\beta = .063, ns$; employee group: $\beta = -0.049, ns$; age: $\beta = -0.014, ns$; gender: $\beta = -0.065, ns$; tenure: $\beta = .042, ns$; AI experience $\beta = .000, ns$). Our results thus support H1b. We depict our regression results in Table 3.

Discussion. The results of Study 1 show that, compared with weak CI systems, strong CI systems increase employees’ perceived service improvement and outcome responsibility.

While this study provides preliminary insights, we acknowledge some shortcomings. First, this study did not investigate which CI system feature(s) is/are the main driver(s) of the positive effects on employee outcomes. Second, this study considers cognitive employee outcomes but lacks information on affective and behavioral employee responses to CI systems. Third, we focused on a financial services context, but generalization to other contexts is needed. Relatedly, given that we collected data from one organization, we cannot account for different organizational practices (e.g., more or less experience in AI use within the organization). Study 2 attempts to overcome these challenges and dives deeper into the empirical investigation of our CI system concept.

Study 2: The Effects of Individual CI System Features on Employee Outcomes

Additional Employee Outcomes. In this study, we posit that the effects of each CI system feature on work-related employee outcomes may differ. Apart from the cognitive outcomes considered previously, we now also include *adherence to the system* as a behavioral employee outcome and *threat to meaning of work* as an affective outcome.

Behavioral outcomes such as adhering to or complying with the AI system are commonly investigated in human–AI interaction (Jussupow, Benbasat, and Heinzl 2020). In our context, *adherence to the system* means that the employee follows the AI system’s advice rather than overruling it. Common examples include physicians following an AI system’s diagnosis (Lebovitz, Lifshitz-Assaf, and Levina 2022) or analysts following investment advice from AI systems (Heaven 2021). Managerially, adherence to the system is an important outcome to control. In many cases, AI systems are superior to humans, but employees fail to trust the respective advice (Dietvorst, Simmons, and Massey 2015). However, overreliance on AI systems may be a problem when such systems are still in their learning and optimization curve and need human confirmation of results (Passi Samir & Vorvoreanu Mihaela, 2022).

Table 3. Regression Analyses Results of Study 1.

	Perceived Service Improvement		Perceived Outcome Responsibility	
	b (se)	β	b (se)	β
Collaborative intelligence system (strong = 1, weak = 0)	1.330 (0.172)	0.415***	1.985 (0.194)	0.507***
Credit loan amount (high = 1, low = 0)	0.462 (0.172)	0.145**	0.245 (0.195)	0.063
Employee group (analysts = 1, customer advisors = 0)	0.016 (0.182)	0.005	-0.196 (0.205)	-0.049
Age	-0.010 (0.013)	-0.069	-0.003 (0.014)	-0.014
Gender (male = 1)	0.101 (0.186)	0.030	-0.270 (0.208)	-0.065
Tenure	0.058 (0.087)	0.055	0.055 (0.099)	0.042
AI experience	0.034 (0.059)	0.031	0.000 (0.067)	0.000
Constant	2.692 (0.448)		3.511 (0.506)	
R ²	0.196		0.270	
Corrected R ²	0.176		0.253	

Note. *** $p < .001$; ** $p < .05$; * $p < .10$; b = unstandardized coefficient; se = standard error; β = standardized coefficient; N = 309.

In addition, we define threat to meaning of work as an employee emotion in response to the anticipation that co-producing service outcomes with AI systems may harm the meaning of their work (Craig, Thatcher, and Grover 2019; Mirbabaie et al. 2022; Steger, Dik, and Duffy 2012). Compared to working with AI systems, employees perceive working with human colleagues as more meaningful, even independent of task difficulty (Sadeghian and Hassenzahl 2022). The threat to meaning of work may even surpass the job level. For example, metro drivers in Paris were promoted to managerial positions as AI systems took over their driving tasks. While the new job came with less repetitive work, the metro drivers claimed they were deprived of meaning in their new roles as they were not personally responsible for their passengers anymore (Smids, Nyholm, and Berkers 2020).

Hypotheses

Overall, we posit that CI systems characterized by our five CI system features should foster positive employee outcomes and thus increase perceived service improvement, perceived responsibility taking, adherence to the system, and decrease feelings of threat to meaning of work. However, research suggests that the features are differentially related to our employee outcomes, as detailed below.

Engagement. CI systems that are characterized by engagement actively involve users in the service co-production process. This feature is closely related to the process of collaboration in that it pro-actively asks employees' opinion on a crossroad in the process toward a task outcome (e.g., Lyons et al. 2021). Employees can actively contribute to what they think is the best way forward and, hence, positively influence the perceived service outcome. On the one hand, engaging the user actively in the co-production process signals greater agency through social cues of the system. Such agency perceptions can lead to increased attribution of responsibility to AI systems (e.g., Johnson, Veltri, and Hornik 2008; Zafari and Koeszegi 2021) and might thus diminish perceived outcome responsibility while they increase adherence to the system (e.g., Adam, Wessel, and Benlian 2021). On the other hand, the engagement feature might lead to the feeling of being needed in the co-production process (Arslan et al. 2022) and, therefore, diminishes employees' perceived threat to meaning of work. We thus hypothesize:

H2. The engagement feature has a positive effect on a) perceived service improvement and b) adherence to the system, while it has a negative effect on c) perceived outcome responsibility and d) threat to meaning of work.

Transparency. Transparent CI systems allow employees to understand the way analytical outcomes and conclusions are obtained. The transparency feature thus provides the employee with additional information on the service process and

outcomes, which the employee can then pass on to the internal or external customer. As a result, the typical black box problem of AI systems—which can undermine system acceptance in service co-production—is mitigated (von Eschenbach 2021; Gomez, Unberath, and Huang 2023). Employees should thus feel that their service improves, rather than merely changes, because of the transparency feature. Furthermore, gaining insight into the operational mechanisms of CI systems aids employees in delineating their distinct contributions to the co-production of services, distinguishing them from the contributions made by the AI system (Mirbabaie et al. 2022). It should thus foster perceived outcome responsibility and decrease perceived threat to meaning of work. Understanding how the system draws conclusions should further increase trust in its outputs and, hence, foster adherence to the system (Gomez, Unberath, and Huang 2023). Formally:

H3. The transparency feature has a positive effect on a) perceived service improvement, b) perceived outcome responsibility, and c) adherence to the system. It has a negative effect on d) threat to meaning of work.

Process Control and Outcome Control. Our CI system concept includes two distinct control features. First, process control allows the user to influence what data is considered and the rules by which the output is generated. Second, outcome control allows the human user to appeal or modify final decisions that ultimately result in the jointly produced service outcome. Both types of control enable the user to influence the final service provided to the internal or external customer. As users are usually more satisfied if they can tailor technology interactions at work to their personal preferences (Gasteiger, Hellou, and Ahn 2023), we posit that both control features positively affect perceived service improvement. Moreover, extant research shows that the option to modify functions and outputs of AI systems increases users' perceived responsibility for service outcomes (Jörling, Böhm, and Paluch 2019) as well as reliance on algorithms (Dietvorst, Simmons, and Massey 2016). We thus hypothesize that process and outcome control increase perceived outcome responsibility and adherence to the system. Finally, feeling in control over one's work environment is an essential part of developing work satisfaction and meaning (Deci, Connell, and Ryan 1989). In our particular context, the control features signify the user's indispensable role in generating service outcomes and establishing their dominance over the system. We thus posit that both control features decrease threat to meaning of work. In sum, we hypothesize:

H4. The process control feature has a positive effect on a) perceived service improvement, b) perceived outcome responsibility, and c) adherence to the system. It has a negative effect on d) threat to meaning of work.

H5. The outcome control feature has a positive effect on a) perceived service improvement, b) perceived outcome responsibility, and c) adherence to the system. It has a negative effect on d) threat to meaning of work.

Reciprocal Strength Enhancement. When both the CI system and the employee bring in their unique strengths (e.g., big data analysis vs. creative thinking) into the service co-production process, employees learn that working with the system can enhance their own qualities. In addition, employees experience that the feedback they provide improves the performance of the CI system (Bansal et al. 2021). Hence, if both parties in the co-production effort improve, the employee is likely to perceive that the overall service performance has improved. Moreover, if employees realize that their feedback shows in the system's output, they may increase their feelings of responsibility for the jointly produced service outcomes. Furthermore, research shows that people are less averse to using an algorithm when they know that the algorithm is capable of performing the task (Bigman and Gray 2018; Castelo, Bos, and Lehmann 2019). We thus posit that the feature of reciprocal strength enhancement should increase adherence to the system. Finally, this feature has the potential to enrich the significance of one's work as employees incorporate their unique human strengths into the process of service co-production and subsequently nurture these strengths. We thus hypothesize:

H6. The feature of reciprocal strength enhancement has a positive effect on a) perceived service improvement, b) perceived outcome responsibility, and c) adherence to the system. It has a negative effect on d) threat to meaning of work.

Study Design and Context. The study was conducted in the context of human resources (HR) recruitment services. Recruitment services provide a suitable context to investigate the effects of CI system design because the preselection of candidates is one of the major applications of AI systems that promises efficiency gains in the age of labor shortages and the war for talent (Chen 2023). At the same time, since decisions involve future careers and are subject to ethical and legal standards, there will always be humans in the loop (Spring, Faulconbridge, and Sarwar 2022) and employee-AI collaboration is becoming a workplace norm (Black and van Esch 2020).

In this study, we employed a factorial survey (FS) experimental design. A FS combines elements of survey research with those of controlled experiments (Aguinis and Bradley 2014; Auspurg and Hintz 2015; Wallander 2009) and requires participants to rate vignettes that manipulate a set of factors, or dimensions, on their applicable levels. This allows researchers to disentangle which dimension(s) influence(s) participants' evaluations. In our FS design, we experimentally varied the five CI dimensions on two levels as either weak or strong. We used the existing variations of the CI dimensions from the scenarios in Study 1 and adapted them to the new context. Combining all possible combinations of the five CI dimensions yielded 32 study conditions (i.e., five factors, two levels, $2^5 = 32$ study conditions, cf. Web Appendix 5, Figure 5.1, and Table 5.1).

In order not to overwhelm participants, FS research recommends not presenting one participant with more than ten

vignettes (Auspurg and Hintz 2015). Since we included more than two dependent variables which take time to evaluate, we took a conservative approach and randomly presented only four vignettes to each participant. We subjected our research design to a qualitative pretest with an HR professional and ten researchers to ensure the realism of the scenario, ascertain that it offers sufficient information for evaluating the CI system, and confirm that participants find responding to four vignettes a feasible task. Following this pretest, we made several changes in terms of wording and presentation of our FS design. A quantitative pretest with 30 participants revealed no concerns regarding data structure and vignettes' uniqueness.

Participants and Procedure. We collected data through an online survey from 345 HR professionals in central Europe. Data was collected through the panel provider Respondi/Bilendi and the personal network of the author team. Participants are, on average, 42 years old ($SD = 11.25$), 66% are female ($n = 228$), have, on average, over five years of tenure in their position, and half of the participants have a leadership position (50%; $n = 173$). Most participants (63%) work in companies with less than 1000 employees. In their position as recruiters, they fill, on average, 31–40 positions annually. Twelve percent ($n = 42$) of the HR professionals state that they already use AI systems for recruiting tasks, while 77% ($n = 264$) state that they do not. Eleven percent ($n = 39$) report that their company is planning to introduce AI for recruiting tasks in the future.

Participants were asked to put themselves into the situation of having to select the top five candidates for a role in their organization. They were told that their organization now provides a new, interactive AI system that aids them in preselecting and ranking the potential candidates. The participants were then presented with four different variants of the system. After reading the vignette description, participants evaluated the presented CI system on our four dependent variables. Following FS standards, all dependent variables were measured using one item, 11-point Likert scales (Auspurg and Hintz 2015). The items were selected based on established scales and their comprehension, which we evaluated during the qualitative pretest. The perceived outcome responsibility and perceived service improvement items were drawn from the Study 1 scales. The item to measure threat to meaning of work was based on the work and meaning inventory (Steger, Dik, and Duffy 2012), and the item for adherence to the system was drawn from Westphal et al.'s (2023) measure of AI compliance. Table 5.2 in Web Appendix 5 lists all items employed. With 345 participants rating four vignettes, this design yielded 1,380 rating observations for each dependent variable. At the end of the survey, participants were asked to indicate information about their work (i.e., company size, industry, tenure, how many positions they fill, and whether they have a leadership position) and demographics (i.e., age and gender).

Results. Our data is hierarchical and includes vignette variables that vary in their levels (i.e., CI dimensions weak = 0 vs. strong = 1; Level 1) and variables that describe individual

characteristics (i.e., Level 2)—see [Web Appendix 5, Table 5.3](#) for descriptive statistics and intercorrelations. To account for this data structure with multilevel error terms, we conducted random intercept regression models with cluster-robust error terms using Stata 18.0. Likelihood ratio tests indicated that a random intercept model fits the data significantly better than ignoring the hierarchical data in ordinary least squares regression models (cf. [Table 4](#)).

We analyzed three regression models for each dependent variable. In the first model, we aimed to understand which CI system feature (Level 1) has an effect on our dependent variables. The second model adds the control variables age, gender, tenure, and whether participants already used AI systems for recruitment tasks (Level 2). In the third model, we explore the interaction effects of the CI system features and AI use, thus analyzing the cross-level interaction effects. [Table 4](#) shows the results of our models. Because main effects are stable across models, we interpret the effect sizes of the most parsimonious model (i.e., Model 1) in our text below.

CI System Feature Effects. Our results reveal that the engagement feature does not significantly affect perceived service improvement ($b = 0.051$; ns), nor perceived outcome responsibility ($b = 0.090$; ns). We also do not identify a significant effect of engagement on threat to meaning of work ($b = -0.091$; ns), nor do we find that engagement significantly increases adherence to the system ($b = 0.129$; ns). Thus, H2a–d need to be rejected.

The transparency feature has a strong effect on all four work-related employee outcomes. We identify a positive effect on perceived service improvement ($b = 0.323$; $p < .001$) and perceived outcome responsibility ($b = 0.511$; $p < .001$). We also identify a decreased threat to meaning of work ($b = -0.255$; $p < .05$) and increased adherence to the system ($b = 0.431$; $p < .001$) when CI systems are characterized by transparency. Thus, H3a–d are supported.

For process control, we identify a positive effect on perceived service improvement ($b = 0.422$; $p < .001$), outcome responsibility taking ($b = 0.715$; $p < .001$), and adherence to the system ($b = 0.337$; $p < .001$). We also find a negative effect on threat to meaning of work ($b = -0.265$; $p < .05$). The results thus confirm H4a–d.

We also identify a strong effect of the outcome control feature on all four work-related employee outcomes. We find a significant positive effect on perceived service improvement ($b = 0.479$; $p < .001$), perceived outcome responsibility ($b = 0.524$; $p < .011$), and adherence to the system ($b = 0.269$; $p < .05$). We identify a significant negative effect on threat to meaning of work ($b = -0.407$; $p > .001$). We thus confirm H5a–d.

Finally, we identify a significant positive effect of reciprocal strength enhancement on perceived service improvement ($b = 0.431$; $p < .001$), perceived outcome responsibility ($b = 0.437$; $p < .001$), and adherence to the CI system ($b = 0.298$; $p < .001$). We do not identify a significant effect of reciprocal strength

enhancement on threat to meaning of work ($b = -0.041$; ns). We thus confirm H6a–c, while we reject H6d.

Exploratory Post-Hoc Analysis: The Effect of AI Use. We identify gender and age effects for perceived outcome responsibility, threat to meaning of work, and adherence to the system on a 5% and 10% significant level and no effect of tenure (cf. Model 2, [Table 4](#)). Because we identify a very strong effect of AI use (Model 2), we conduct exploratory analyses of cross-level interaction effects of AI use (Model 3). We find that AI use dampens the effects of engagement, transparency, and control on several of our dependent variables—see [Table 4](#) for details. To better interpret these interaction effects, and as suggested by [Auspurg and Hinz \(2015\)](#), we split the sample into participants who either already use ($n = 42$) or do not use ($n = 303$) AI systems. Although the number of participants in the AI use group ($n = 42$) provides sufficient statistical power ([Cohen 1992](#)), the group size distribution is unbalanced, and we wanted to make sure that the results were robust and not an artifact of the data. Hence, we created a statistical twin sample of 42 non-AI users considering AI users' age, gender, and tenure. The pattern of results is stable across the two samples. As the statistical twin sample is more conservative in its estimates (given the lower N), below we interpret the results with the statistical twin sample—see [Table 5](#) (full sample results are displayed in [Web Appendix 6](#)).

We find a marginally significant positive effect of the *transparency* feature on perceived outcome responsibility ($b = 0.530$; $p < .10$) and adherence to the system ($b = 0.420$; $p < .10$) for AI novices, but not for AI users. We also find that the CI system features of *process control (PC)*, *outcome control (OC)*, and *reciprocal strength enhancement (RSE)* only show positive significant effects on perceived service improvement (PC: $b = 0.520$, $p < .10$; OC: $b = 0.822$; $p < .05$; RSE: $b = 0.535$; $p < .05$), perceived outcome responsibility (PC: $b = 1.614$, $p < .001$; OC: $b = 1.307$; $p < .001$; RSE: $b = 0.835$; $p < .001$), and adherence to the system (PC: $b = 0.867$, $p < .001$; OC: $b = 0.941$; $p < .001$; RSE: $b = 0.600$; $p < .001$) for AI novices but not for AI users. Moreover, we identify a significant *negative* effect of the *engagement* feature on perceived service improvement for AI users ($b = -0.555$; $p < .05$). For threat to meaning of work the twin sample results only indicate a highly significant positive effect of reciprocal strength enhancement ($b = 0.909$; $p > .001$) for non-AI users but not for AI users.

Discussion. The aim of Study 2 was to identify those CI system features that are most relevant for four important employee outcomes. Taken together, the results reveal a strong effect of the features of transparency, process control, and outcome control on the four work-related employee outcomes. We also identify a relevant role of reciprocal strength enhancement while we do not identify any significant effect of the engagement feature on the four investigated employee outcomes. We also find a strong contingency effect of previous AI system use. The effect of CI systems on employee-related outcomes is much stronger for AI non-users than for participants who already use

Table 4. Regression Analyses Results of Study 2.

	Perceived Service Improvement			Perceived Outcome Responsibility			Threat to Meaning of Work			Adherence to the System		
	Model 1	Model 2	Model 3	Model 1	Model 2	Model 3	Model 1	Model 2	Model 3	Model 1	Model 2	Model 3
	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)
Engagement (ENG)	0.051 (0.096)	0.054 (0.096)	0.149 (0.100)	0.090 (0.095)	0.088 (0.095)	0.120 (0.104)	-0.091 (0.109)	-0.088 (0.109)	-0.068 (0.116)	0.129 (0.089)	0.131 (0.089)	0.175* (0.091)
Transparency (TRA)	0.323*** (0.112)	0.310*** (0.113)	0.416*** (0.118)	0.511*** (0.106)	0.506*** (0.106)	0.591*** (0.115)	-0.255** (0.125)	-0.262** (0.125)	-0.339** (0.135)	0.431*** (0.096)	0.422*** (0.096)	0.527*** (0.101)
Process control (PC)	0.422*** (0.115)	0.420*** (0.115)	0.508*** (0.124)	0.715*** (0.122)	0.714*** (0.122)	0.805*** (0.133)	-0.265** (0.119)	-0.264** (0.119)	-0.255** (0.129)	0.337*** (0.108)	0.335*** (0.107)	0.384*** (0.115)
Outcome control (OC)	0.479*** (0.109)	0.504*** (0.109)	0.513*** (0.117)	0.524*** (0.124)	0.533*** (0.125)	0.591*** (0.137)	-0.407*** (0.137)	-0.385*** (0.137)	-0.432*** (0.151)	0.269** (0.105)	0.290*** (0.106)	0.277** (0.116)
Reciprocal strength enhancement (RSE)	0.431*** (0.099)	0.429*** (0.099)	0.471*** (0.107)	0.437*** (0.105)	0.432*** (0.105)	0.455*** (0.115)	-0.041 (0.111)	-0.043 (0.112)	-0.068 (0.121)	0.298*** (0.094)	0.296*** (0.093)	0.331*** (0.103)
Age	-0.033** (0.014)	-0.032** (0.014)	-0.032** (0.014)	0.004 (0.015)	0.004 (0.015)	0.004 (0.015)						
Gender (male = 1)	0.562** (0.243)	0.555** (0.244)	0.555** (0.244)	0.288 (0.268)	0.289 (0.267)	0.289 (0.267)						
AI use (yes = 1)	1.832*** (0.286)	0.028 (0.032)	3.217*** (0.536)	1.362*** (0.363)	0.034 (0.036)	2.572*** (0.494)						
Tenure			0.029 (0.032)			0.035 (0.036)						
ENG x AI use			-0.698** (0.290)			-0.217 (0.213)						
TRA x AI use			-0.746** (0.353)			-0.604** (0.249)						
PC x AI use			-0.750*** (0.270)			-0.831*** (0.274)						
OC x AI use			-0.189 (0.337)			-0.547* (0.290)						
RSE x AI use			-0.354 (0.261)			-0.244 (0.238)						
Constant	4.807***	5.558***	5.370***	4.891***	4.732***	6.542***	7.387***	7.449***	4.643***	5.013***	4.888***	
Likelihood ratio test via Wald	$\chi^2 (5) = 51.71$ ***	$\chi^2 (9) = 121.13$ ***	$\chi^2 (14) = 176.38$ ***	$\chi^2 (5) = 75.38$ ***	$\chi^2 (9) = 97.39$ ***	$\chi^2 (14) = 111.05$ ***	$\chi^2 (9) = 58.32$ ***	$\chi^2 (14) = 74.49$ ***	$\chi^2 (14) = 63.88$ ***	$\chi^2 (5) = 46.13$ ***	$\chi^2 (9) = 123.20$ ***	$\chi^2 (14) = 128.54$ ***
Intraclass correlation	0.60	0.57	0.58	0.61	0.60	0.60	0.56	0.56	0.56	0.69	0.65	0.66

Note. *** $p < .001$; ** $p < .05$; * $p < .10$; b = unstandardized coefficient; se = standard error; Model 1 only includes variables on vignette level (i.e., CI system features manipulated as strong (=1) or weak (=0); Level 1); Model 2 additionally includes variables on individual respondent level (i.e., Level 2); Model 3 further investigates the interaction of vignette and respondent level variables (i.e., the interaction of CI system dimensions and previous AI use); N = 345 (observations: N = 1,380).

Table 5. Regression Analyses Results of Study 2: Comparing Effects of AI Novices vs. AI Users (Twin Sample).

	Perceived Service Improvement		Perceived Outcome Responsibility		Threat to Meaning of Work		Adherence to the System	
	Model 1 AI novices	Model 2 AI users	Model 1 AI novices	Model 2 AI users	Model 1 AI novices	Model 2 AI users	Model 1 AI novices	Model 2 AI users
	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)	b (se)
Engagement (ENG)	-0.368 (0.244)	-0.555** (0.255)	0.024 (0.286)	-0.090 (0.202)	-0.271 (0.291)	-0.292 (0.295)	-0.303 (0.204)	-0.080 (0.248)
Transparency (TRA)	0.375 (0.257)	-0.302 (0.272)	0.530* (0.299)	0.008 (0.218)	-0.419 (0.306)	0.309 (0.316)	0.420* (0.216)	-0.292 (0.266)
Process control (PC)	0.520* (0.271)	-0.260 (0.288)	1.614*** (0.315)	-0.033 (0.234)	-0.170 (0.323)	-0.314 (0.335)	0.867*** (0.228)	-0.010 (0.284)
Outcome control (OC)	0.822** (0.328)	0.307 (0.317)	1.307*** (0.373)	0.056 (0.262)	-0.504 (0.387)	-0.158 (0.368)	0.941*** (0.280)	0.388 (0.315)
Reciprocal strength enhancement (RSE)	0.535** (0.254)	0.103 (0.266)	0.835*** (0.297)	0.213 (0.212)	0.909*** (0.303)	0.162 (0.308)	0.600*** (0.213)	0.038 (0.260)
Constant	4.618***	7.869***	4.070***	7.843***	5.602***	7.610***	3.982***	7.683***
Likelihood ratio test via Wald χ^2 (df)	χ^2 (5) = 19.67**	χ^2 (5) = 9.58*	χ^2 (5) = 48.28***	χ^2 (5) = 1.39 ^{ns}	χ^2 (5) = 14.38**	χ^2 (5) = 2.91 ^{ns}	χ^2 (5) = 39.60***	χ^2 (5) = 2.61 ^{ns}
Intraclass correlation	0.68	0.51	0.55	0.75	0.62	0.53	0.77	0.61

Note. *** $p < .001$; ** $p < .05$; * $p < .10$; b = unstandardized coefficient; se = standard error; AI Novices have not yet worked with AI systems at work, AI users already use AI systems for work; N = 42 participants for each group (observations: N = 168).

some kind of AI system in recruiting processes. We interpret this pattern in more detail in our general discussion below.

General Discussion

This research systematically develops the concept of CI systems in the context of service co-production and identifies five relevant design features. Two empirical studies show the effect of these features on four important work-related employee outcomes: perceived service improvement, perceived outcome responsibility, threat to meaning of work, and adherence to the system. Below we outline the implications of our findings.

Theoretical Implications

Our research makes four main contributions to literature. First, by delineating the concept for CI system design in service co-production, we conceptually and empirically contribute to the emerging literature on information–systems design for human–AI collaboration in service settings (e.g., Paluch et al. 2022; Sowa, Przegalinska, and Ciechanowski 2021; Walls, Widmeyer, and El Sawy 2004). While previous work defined and discussed the concept of collaborative intelligence (cf. Table 1), few, if any, studies concentrated on the design features of AI systems for service co-production. Rather, extant work defines CI as the combination of human and different types of artificial intelligence (Gill 2012; Martin and Azvine 2018), as the outcome of this combination (Wilson and Daugherty 2018), or as the degree of the collaboration ability of humans and AI systems (Zhong et al. 2015). In a more detailed endeavor, Huang and Rust (2022) develop a conceptual framework for collaborative intelligence in marketing, which helps our understanding of how different levels of human (i.e., contextual, intuitive, and feeling) and artificial (i.e., mechanical, thinking, and feeling) intelligence may be combined in the execution of marketing tasks. In doing so, they delineate the abilities of AI systems that initially augment human intelligence for task delivery, and ultimately may perform the task fully autonomously. However, these authors do not specify the system design features that enable collaboration or that would allow for task division between employees and AI systems. With our work we contribute to this embryonic literature by elaborating on the AI system features that foster successful service co-production.

Second, in contrast to lively discussions on customers and their AI perceptions (e.g., Le et al. 2024; Wirtz et al. 2018) and despite repeated calls to consider the employee perspective (e.g., Ostrom et al. 2021; Xiao and Kumar 2021), insights on how employees deal with AI systems in their daily work routine have so far been scant. We contribute to literature on employee–AI interaction in service contexts (e.g., Epstein 2015; Paschen, Wilson, and Ferreira 2020); building on the ABC model (Breckler 1984) we comprehensively show the impact of our CI system features on four relevant work-related outcomes: threat to meaning of work (affect), adherence to the system (behavior), perceived service improvement, and perceived outcome

responsibility (cognition). While existing employee–AI collaboration studies mostly focus on outcomes on the firm level (e.g., Wilson and Daugherty 2018) or the dyadic level (i.e., the quality of the joint decisions made; Dellermann et al. 2021) this work considers individual level, work-related employee outcomes. As individual affect, behavior, and cognitions are important for the productive use of technology, we identify a CI design that may culminate in department- and firm-level consequences. Considering our dependent variables, we also contribute to the emerging discussion of employee engagement (Kumar and Pansari 2016) and meaningful work (Smids, Nyholm, and Berkers 2020) in the age of AI. If AI systems are designed in a collaborative manner, it may be possible to increase firm efficiency while simultaneously maintaining employee well-being and a sense of duty and responsibility.

Third, recent work by Le et al. (2024) focuses on customer perceptions of communicated collaborative cues in human–AI collaboration (e.g., visible handover between AI and employee). Here, the customer is an observer and the recipient of the service. In contrast, we focus on the employee perceptions of design features, which directly affect the employee as the co-producer of the service, their interactions with the CI system, and, ultimately, the service decisions they make. We thus provide more detail on the inner workings of AI-enabled service co-production and unveil a different mechanism of how CI system implementation may influence service outcomes. For example, while Le et al. (2024) show that communicated collaborative cues evoke transparency perceptions of the customer which in turn foster customer satisfaction, we conclude that untransparent CI systems may diminish employees' sense of meaning of work, reduce their responsibility taking, and thwart perceived service improvement. These employee outcomes may affect the overall service quality delivered, in addition to (merely) the customer's perceptions of service.

Particularly, Study 2 identifies a primary role of transparency, process control, and outcome control in stimulating desirable employee work-related outcomes. Additionally, our results question the value of the engagement feature. One explanation might be that engagement, for example, through asking for user feedback, is perceived by employees as effortful rather than empowering in the service co-production, and hence, decreases the (perceived) efficiency of the process without improving the outcome. Alternatively, when a CI system frequently asks questions in its decision-making process, the system may come across as incompetent or immature. As an alternative explanation, in our scenario, we manipulated engagement through actively integrating the employee via system-initiated questions. We did not detail how the system interacts though (e.g., voice). With the rise of more interactive systems in private and work domains—think of generative AI like ChatGPT—human-like interactions with AI are likely to become the norm (Cantrell et al. 2022). This suggests that the engagement feature might gain relevance and appreciation in the future. We return to this issue in our Limitations and Future Research section.

Finally, we contribute to a stream of literature that has concentrated on identifying individual differences and task

characteristics as contingency factors in technology acceptance and use (e.g., [Blut, Wang, and Schoefer 2016](#); [Brown, Dennis, and Venkatesh 2010](#); [Park et al. 2014](#)). Specifically, we reveal strong and positive effects of the CI system features transparency, process control, and outcome control on work-related outcomes for employees who are AI novices but not for employees who have already used AI systems in their job. For inexperienced users, these features might increase trust accompanied by the security of retaining control over task fulfillment (cf. [Gomez, Unberath, and Huang 2023](#)). For experienced users, these features might be less relevant as they are already familiar with AI systems that take over tasks independently and thus are less in need of, for example, control over the system. We also identify a clear positive effect of reciprocal strength enhancement on all four dependent variables for AI novices compared to more experienced AI users. It may be that the augmentation of one's individual qualities is especially salient to novices as they lack such prior experiences. This salience effect might diminish for experienced AI users who know better what CI systems can do.

The observation that experienced AI users generally respond less strongly to CI system design could perhaps also be explained by the fact that most of today's AI systems are used for automating a part of a service that is somewhat separate from the part that the human would conduct. For instance, AI systems identify critical clauses in a large number of contracts; hereafter lawyers may reconsider the nature and contents of these contracts ([Spring, Faulconbridge, and Sarwar 2022](#)). For employees using AI in such an assistive way in the pre-stage of their own activities, a collaborative AI system that takes turns with the user in the central stages of service production may feel futuristic or over-engineered. In any case, the role of employees' experience with AI seems to be fruitful ground for future research.

Managerial Implications

The cornerstone of the fifth industrial revolution is the collaboration of humans and AI-enabled systems ([Noble et al. 2022](#)) and employee-AI collaboration is becoming a workplace norm ([Cantrell et al. 2022](#)). Hence, it is essential to understand how successful employee-AI collaboration in service co-production can be managed, including challenges such as employees' taking responsibility for their work outcome and threats to meaning of work. Our research efforts offer two main implications for service managers in this realm.

First, service managers and requirement engineers may use the five CI system features we identified as a blueprint to design internal service processes based on employee-AI collaboration. For example, practitioners could map out the (internal) service encounter, identify at what point the collaboration would benefit from employee input, and program CI systems to allow *process control* at these points accordingly. Similarly, deciding to display an algorithm's priors to an employee (i.e., *transparency*) might only make sense in decisions that are too complex to be fully understood by employees. Moreover, our results reveal

that strong CI systems, especially with strong features of transparency, process control, outcome control, and reciprocal strength enhancement, lead to increased adherence to the AI. Managers should analyze whether thoughtless adherence is desirable; in calculative tasks, the algorithm may be more correct than the employee, and overruling is not warranted. At the same time, in sensitive cases with far-reaching decisions, overreliance on the AI system might be problematic ([Passi Samir & Vorvoreanu Mihaela, 2022](#)). Also, with more creative or unstructured tasks (e.g., ad campaign design), CI may be used as a starting point and managers would like to empower employees to overrule the CI's input. Hence, with regard to *process* and *outcome control*, managers could consider defining thresholds outside of which the CI advice has to be actively confirmed by a (set of) human decision maker(s).

Second, we show that the effect of CI system features on all work-related employee outcomes is greater for AI novices than for employees who already work with AI systems in their job. This means that especially organizations introducing their first CI system need to consider the design features carefully. Also, service firms should monitor whether the positive effects of CI system features prevail or whether the design needs to be adapted over time.

Limitations and Future Research

We acknowledge several limitations of our research. First, we conceptualized our CI system with a focus on service co-production; a focus on another domain may identify other features. Still, it is important to note that the features uncovered are specific to AI, rather than technology. For example, strengthening each other's qualities is not typical in every service technology interface, think about self-service technology. Also, the transparency of a system, pertaining to an algorithm, is typical to AI.

Second, scenario-based experiments are common in research that focuses on cutting-edge technology (e.g., [Choi, Mattila, and Bolton 2021](#); [Schepers et al. 2022](#)). However, such setups may also raise external validity concerns. Despite our realistic scenarios in both our studies, it might well be that positive effects were driven by experiences of novelty and diminish over time. In a sense, this is also what our contingency effect of AI use demonstrates. Moreover, in our financial and HR settings, we have been able to clearly separate CI features in our scenario descriptions. For example, engagement meant that the system actively asked the HR professional for feedback during the selection process, with the ability to proactively ask the system questions too. Process control indicated that employees could intervene in the selection process and, for example, adjust the weighting of decision parameters (e.g., years of professional experience). While both dimensions indicate communication between user and system, engagement here is two-way, exploratory or confirmatory, and general in nature. In contrast, process control is one-way, corrective, and task-specific in nature. These distinctions between features may differ, for example, be more or less pronounced, across different contexts.

We thus urge scholars to consider long-term field research designs with actual CI systems in various contexts.

Finally, our newly developed CI system concept opens manifold avenues for future research. To move CI systems research in the services field forward, we developed a research agenda according to three foci—see [Web Appendix 7](#) for details. First, future research could further develop our CI system conceptually. For example, depending on the context and with technological advancements, additional features might become relevant. Second, future research could further empirically investigate CI systems. For example, researchers could investigate the downstream consequences of using CI systems and reveal mechanisms and additional contingency factors to further detail the effects of CI systems on various individual-, team-, department-, and organizational-level outcomes. Additionally, future research should further investigate the effect of previous AI use and, for instance, study the nature of the AI systems in which employees are already experienced. Experience in different features, interfaces, and functionalities may affect the evaluation and the effects of CI systems. Finally, future research could focus on ethical considerations when firms introduce CI systems. For example, there might be employees who, due to their dependence on a CI system, interact less with human colleagues. This could negatively affect their need for social belongingness or, ultimately, well-being.

In closing, we feel that CI systems are an intriguing technological development in modern service firms. This development brings with it a host of unanswered research questions, and we hope that our work sparks researchers' interest to help further develop this area.

Acknowledgments

The authors would like to express their appreciation to Katharina Buss and Juliane Kühn for their dedicated support and helpful comments on previous versions of this article. The authors would also like to extend their gratitude to the company partner who supported the data collection of Study 1. Furthermore, the author team sincerely acknowledges the valuable and insightful comments received from the reviewers, the Associate Editor, and the Editor.

Declaration of Conflicting Interests

The author(s) declared no potential conflicts of interest with respect to the research, authorship, and/or publication of this article.

Funding

The authors gratefully acknowledge funding for Study 1 from one partner company. The funding source agreed for the data to be used and published in this work, but was not involved in the analysis, the interpretation of results, nor the writing of the manuscript.

ORCID iDs

Marah Blaurock  <https://orcid.org/0000-0002-1281-754X>
 Marion Büttgen  <https://orcid.org/0000-0002-9409-8701>
 Jeroen Schepers  <https://orcid.org/0000-0003-0270-1348>

Supplemental Material

Supplemental material for this article is available online.

Note

1. In light of our study context in banking, and specifically considering loan approvals for corporate customers, we questioned whether the amount of money at stake would influence the results. We also aimed to create a more realistic situation for the employees, thus enhancing external validity. Hence, through manipulation, we controlled for the amount of the credit loan and indicated considerably higher and lower amounts (100k vs. 20 million) based on our qualitative analysis and data of our partner organization.

References

- Adam, Martin, Michael Wessel, and Benlian Alexander (2021), "AI-Based Chatbots in Customer Service and Their Effects on User Compliance," *Electronic Markets*, 31 (2), 427-445.
- Aguinis, Herman and Kyle J. Bradley (2014), "Best Practice Recommendations for Designing and Implementing Experimental Vignette Methodology Studies," *Organizational Research Methods*, 17 (4), 351-371.
- Arslan, Ahmad, Cary Cooper, Zaheer Khan, Ismail Golgeci, and Imran Ali (2022), "Artificial Intelligence and Human Workers Interaction at Team Level: A Conceptual Assessment of the Challenges and Potential HRM Strategies," *International Journal of Manpower*, 43 (1), 75-88.
- Auspurg, Katrin and Thomas Hintz (2015), *Factorial Survey Experiments*. Los Angeles: Sage.
- DBS Bank (2021), "Injecting Artificial Intelligence into Financial Analysis," (accessed October 25, 2021), available at <https://medium.com/reimagine-banking/injecting-artificial-intelligence-into-financial-analysis-54718fbd5949>.
- Bansal, Gagan, Besmira Nushi, Ece Kamar, Eric Horvitz, and Daniel S. Weld (2021), "Is the Most Accurate AI the Best Teammate? Optimizing AI for Teamwork," *Proceedings of the AAAI Conference on Artificial Intelligence*, 35 (13), 11405-11414.
- Bendapudi, Neeli and Robert P. Leone (2003), "Psychological Implications of Customer Participation in Co-Production," *Journal of Marketing*, 67 (1), 14-28.
- Bigman, Yochanan E. and Kurt Gray (2018), "People Are Averse to Machines Making Moral Decisions," *Cognition*, 181, 21-34.
- Black, J. S and Patrick van Esch (2020), "AI-Enabled Recruiting: What Is It and How Should a Manager Use it?," *Business Horizons*, 63 (2), 215-226.
- Blut, Markus, Cheng Wang, and Klaus Schoefer (2016), "Factors Influencing the Acceptance of Self-Service Technologies: A Meta-Analysis," *Journal of Service Research*, 19 (4), 396-416.
- Botti, Simona and Ann L. McGill (2011), "The Locus of Choice: Personal Causality and Satisfaction with Hedonic and Utilitarian Decisions," *Journal of Consumer Research*, 37 (6), 1065-1078.
- Breckler, Steven J. (1984), "Empirical Validation of Affect, Behavior, and Cognition as Distinct Components of Attitude," *Journal of Personality and Social Psychology*, 47 (6), 1191-1205.

- Brodie, Roderick J., Linda D. Hollebeek, Biljana Jurić, and Ana Ilić (2011), "Customer Engagement," *Journal of Service Research*, 14 (3), 252-271.
- Brown, Susan A., Alan R. Dennis, and Viswanath Venkatesh (2010), "Predicting Collaboration Technology Use: Integrating Technology Adoption and Collaboration Research," *Journal of Management Information Systems*, 27 (2), 9-54.
- Buçinca, Zana, Maja B. Malaya, and Krzysztof Z. Gajos (2021), "To Trust or to Think," *Proceedings of the ACM on Human-Computer Interaction*, 5 (CSCW1), 1-21.
- Cantrell, Sue, Hatfield Steve, H. Davenport Thomas, and Kreit Brad (2022), "Strengthening the Bonds of Human and Machine Collaboration," Deloitte. (accessed October 16, 2023), available at <https://www2.deloitte.com/xe/en/insights/topics/talent/human-machine-collaboration.html>
- Franzen Carl (2023), "McKinsey Says 'About Half' of Its Employees Are Using Generative AI," VentureBeat, June 6, (accessed October 16, 2023), available at <https://venturebeat.com/ai/mckinsey-says-about-half-of-its-employees-are-using-generative-ai/>
- Castelo, Noah, Maarten W. Bos, and Donald R. Lehmann (2019), "Task-Dependent Algorithm Aversion," *Journal of Marketing Research*, 56 (5), 809-825.
- Chen, Jessie Y. C., Shan G. Lakhmani, Kimberly Stowers, Anthony R. Selkowitz, Julia L. Wright, and Michael Barnes (2018), "Situation Awareness-Based Agent Transparency and Human-Autonomy Teaming Effectiveness," *Theoretical Issues in Ergonomics Science*, 19 (3), 259-282.
- Chen, Zhisheng (2023), "Collaboration Among Recruiters and Artificial Intelligence: Removing Human Prejudices in Employment," *Cognition, Technology and Work (Online)*, 25 (1), 135-149.
- Choi, Sungwoo, Anna S. Mattila, and Lisa E. Bolton (2021), "To Err Is Human(-Oid): How Do Consumers React to Robot Service Failure and Recovery?" *Journal of Service Research*, 24 (3), 354-371.
- Cicchetti, Domenic V (1994), "Guidelines, Criteria, and Rules of Thumb for Evaluating Normed and Standardized Assessment Instruments in Psychology," *Psychological Assessment*, 6 (4), 284-290.
- Cohen, Jacob (1992), "A Power Primer," *Psychological Bulletin*, 112 (1), 155-159.
- Craig, Kevin, Jason B. Thatcher, and Varun Grover (2019), "The IT Identity Threat: A Conceptual Definition and Operational Measure," *Journal of Management Information Systems*, 36 (1), 259-288.
- Deci, Edward L., James P. Connell, and Richard M. Ryan (1989), "Self-Determination in a Work Organization," *Journal of Applied Psychology*, 74 (4), 580-590.
- Dellermann, Dominik, Calma Adrian, Nikolaus Lipusch, Thorsten Weber, Sascha Weigel, and Philipp Ebel (2021), "The Future of Human-AI Collaboration: A Taxonomy of Design Knowledge for Hybrid Intelligence Systems," *arXiv:2105.03354*, 1-10.
- Dellermann, Dominik, Philipp Ebel, Matthias Söllner, and Jan M. Leimeister (2019), "Hybrid Intelligence," *Business and Information Systems Engineering*, 61 (5), 637-643.
- Dietvorst, Berkeley J., Joseph P. Simmons, and Cade Massey (2015), "Algorithm Aversion: People Erroneously Avoid Algorithms After Seeing Them Err," *Journal of Experimental Psychology: General*, 144 (1), 114-126.
- Dietvorst, Berkeley J., Joseph P. Simmons, and Cade Massey (2016), "Overcoming Algorithm Aversion: People Will Use Imperfect Algorithms If They Can (Even Slightly) Modify Them," *Management Science*, 64 (3), 1155-1170.
- Dong, Beibei and K. Sivakumar (2015), "A Process-Output Classification for Customer Participation in Services," *Journal of Service Management*, 26 (5), 726-750.
- Dubey, Alpna, Abhinav Kumar, Sakshi Jain, Veenu Arora, and Asha Puttaveerana (2020), "HACO: A Framework for Developing Human-AI Teaming," Proceedings of the 13th Innovations in Software Engineering Conference (10), Jabalpur, India, 1-9.
- Epstein, Susan L (2015), "Wanted: Collaborative Intelligence," *Artificial Intelligence*, 221 (4), 36-45.
- Gasteiger, Norina, Mehdi Hellou, and Ho S. Ahn (2023), "Factors for Personalization and Localization to Optimize Human-Robot Interaction: A Literature Review," *International Journal of Social Robotics*, 15 (4), 689-701.
- Gavriushenko, Mariia, Olena Kaikova, and Vagan Terziyan (2020), "Bridging Human and Machine Learning for the Needs of Collective Intelligence Development," *Procedia Manufacturing*, 42, 302-306.
- Gill, Zann (2012), "User-Driven Collaborative Intelligence," Proceedings of the 30th ACM Conference on Human Factors in Computing Systems (CHI), Austin, TX, 161-170.
- Gomez, Catalina, Mathias Unberath, and Chien-Ming Huang (2023), "Mitigating Knowledge Imbalance in AI-Advised Decision-Making Through Collaborative User Involvement," *International Journal of Human-Computer Studies*, 172, 102977.
- Gosling, Patrick, Maxime Denizeau, and Dominique Oberlé (2006), "Denial of Responsibility: A New Mode of Dissonance Reduction," *Journal of Personality and Social Psychology*, 90 (5), 722-733.
- Heaven, Will D. (2021), "Bias Isn't the Only Problem with Credit Scores—And No, AI Can't Help," MIT Technology Review, June 17, (accessed April 19, 2023), available at <https://www.technologyreview.com/2021/06/17/1026519/racial-bias-noisy-data-credit-scores-mortgage-loans-fairness-machine-learning/>
- Henkel, Alexander P., Stefano Bromuri, Deniz Iren, and Visara Urovi (2020), "Half Human, Half Machine – Augmenting Service Employees with AI for Interpersonal Emotion Regulation," *Journal of Service Management*, 31 (2), 247-265.
- Hong, Weiyin, James Y. L. Thong, Lewis C. Chasalow, and Gurpreet Dhillon (2011), "User Acceptance of Agile Information Systems: A Model and Empirical Test," *Journal of Management Information Systems*, 28 (1), 235-272.
- Huang, Ming-Hui and Roland T. Rust (2022), "A Framework for Collaborative Artificial Intelligence in Marketing," *Journal of Retailing*, 98 (2), 209-223.
- Jarrahi, Mohammad H. (2018), "Artificial Intelligence and the Future of Work: Human-AI Symbiosis in Organizational Decision Making," *Business Horizons*, 61 (4), 577-586.
- Johnson, Richard D., Natasha F. Veltri, and Steven Hornik (2008), "Attributions of Responsibility Toward Computing Technology: The Role of Interface Social Cues and User Gender," *International Journal of Human-Computer Interaction*, 24 (6), 595-612.

- Jörling, Moritz, Robert Böhm, and Stefanie Paluch (2019), "Service Robots: Drivers of Perceived Responsibility for Service Outcomes," *Journal of Service Research*, 22 (4), 404-420.
- Jussupow, Ekatarina, Izak Benbasat, and Armin Heinzl (2020), "Why Are We Averse Towards Algorithms? A Comprehensive Literature Review on Algorithm Aversion," in Proceedings of the 28th European Conference of Information Systems (ECIS), Marrakech, Morocco, 1-16.
- King, Nigel (1998), "Template Analysis," in *Qualitative Methods and Analysis in Organizational Research: A Practical Guide*, Catherine Cassell and Gillian Symon. Thousand Oaks, CA: Sage Publications Ltd., 118-134.
- Kokina, Julia, Ruth Gilleran, Shay Blanchette, and Donna Stoddard (2019), "Accountant as Digital Innovator: Roles and Competencies in the Age of Automation," *Accounting Horizons*, 35 (1), 153-184.
- Kumar, V. and Anita Pansari (2016), "Competitive Advantage Through Engagement," *Journal of Marketing Research*, 53 (4), 497-514.
- Larivière, Bart, David Bowen, Tor W. Andreassen, Werner Kunz, Nancy J. Sirianni, Chris Voss, Nancy V. Wunderlich, and Arne de Keyser (2017), "'Service Encounter 2.0': An Investigation into the Roles of Technology, Employees and Customers," *Journal of Business Research*, 79 (10), 238-246.
- Le, Khanh B. Q., Laszlo Sajtos, Werner H. Kunz, and Karen V. Fernandez (2024), "The Future of Work: Understanding the Effectiveness of Collaboration between Human and Digital Employees in Service," *Journal of Service Research*. Ahead of print.
- Lebovitz, Sarah, Hila Lifshitz-Assaf, and Natalia Levina (2022), "To Engage or Not to Engage with AI for Critical Judgments: How Professionals Deal with Opacity When Using AI for Medical Diagnosis," *Organization Science*, 33 (1), 126-148.
- Lee, Min K., Anuraag Jain, Hea J. Cha, Shashank Ojha, and Daniel Kusbit (2019), "Procedural Justice in Algorithmic Fairness," *Proceedings of the ACM on Human-Computer Interaction*, 3, 1-26.
- Lui, Alison and George W. Lamb (2018), "Artificial Intelligence and Augmented Intelligence Collaboration: Regaining Trust and Confidence in the Financial Sector," *Information and Communications Technology Law*, 27 (3), 267-283.
- Lyons, Joseph B., Katia Sycara, Michael Lewis, and August Capiola (2021). "Human-Autonomy Teaming: Definitions, Debates, and Directions," *Frontiers in Psychology*, 12, 589585.
- MacKenzie, Scott B., Philip M. Podsakoff, and Nathan P. Podsakoff (2011), "Construct Measurement and Validation Procedures in MIS and Behavioral Research: Integrating New and Existing Techniques," *MIS Quarterly*, 35 (2), 293-334.
- Marr, Bernard (2019), "Artificial Intelligence in the Workplace: How AI Is Transforming Your Employee Experience," *Forbes*, May 29, (accessed October 25, 2021), available at <https://www.forbes.com/sites/bernardmarr/2019/05/29/artificial-intelligence-in-the-workplace-how-ai-is-transforming-your-employee-experience/?sh=7fbc366d53ce>
- Martin, Trevor P. and Ben Azvine (2018). "Graded Concepts for Collaborative Intelligence." Proceedings of the 2018 IEEE International Conference on Systems, Man, and Cybernetics (SMC), Miyazaki, Japan, 7 - 10 October 2018. IEEE, 2589-2594.
- Mattessich, Paul and Barbara R. Monsey (1992). *Collaboration: What Makes It Work - A Review of Research Literature on Factors Influencing Successful Collaboration*. St. Paul, MN: Amherst H. Wilder Found.
- McKinsey (2021), "Building the AI Bank of the Future," (accessed October 25, 2021), available at <https://www.mckinsey.com/industries/financial-services/our-insights/building-the-ai-bank-of-the-future>
- McKinsey (2023), "The State of AI in 2023: Generative AI's Breakout Year," (accessed October 16, 2023), available at <https://www.mckinsey.com/capabilities/quantumblack/our-insights/the-state-of-ai-in-2023-generative-ais-breakout-year>
- McLeay, Fraser, Victoria S. Osburg, Vignesh Yoganathan, and Anthony Patterson (2021), "Replaced by a Robot: Service Implications in the Age of the Machine," *Journal of Service Research*, 24 (1), 104-121.
- Mende, Martin, Maura L. Scott, Jenny van Doorn, Dhruv Grewal, and Ilana Shanks (2019), "Service Robots Rising: How Humanoid Robots Influence Service Experiences and Elicit Compensatory Consumer Responses," *Journal of Marketing Research*, 56 (4), 535-556.
- Mirbabaie, Milad, Felix Brünker, Nicholas R. J. Möllmann Frick, and Stefan Stieglitz (2022), "The Rise of Artificial Intelligence – Understanding the AI Identity Threat at the Workplace," *Electronic Markets*, 32 (1), 73-99.
- Nazareno, Luísa and Daniel S. Schiff (2021), "The Impact of Automation and Artificial Intelligence on Worker Well-Being," *Technology in Society*, 67, 101679.
- Noble, Stephanie M., Martin Mende, Dhruv Grewal, and A. Parasuraman (2022), "The Fifth Industrial Revolution: How Harmonious Human-Machine Collaboration Is Triggering a Retail and Service [R]Evolution," *Journal of Retailing*, 98 (2), 199-208.
- Oertzen, Anna-Sophie, Gaby Odekerken-Schröder, Saara A. Brax, and Birgit Mager (2018), "Co-Creating Services—Conceptual Clarification, Forms and Outcomes," *Journal of Service Management*, 29 (4), 641-679.
- Ostrom, Amy L., Joy M. Field, Darima Fotheringham, Mahesh Subramony, Anders Gustafsson, Katherine N. Lemon, Ming-Hui Huang, and Janet R. McColl-Kennedy (2021), "Service Research Priorities: Managing and Delivering Service in Turbulent Times," *Journal of Service Research*, 24 (3), 329-353.
- Paluch, Stefanie, Sven Tuzovic, Heiko F. Holz, Alexander Kies, and Moritz Jörling (2022), "'My Colleague Is a Robot' – Exploring Frontline Employees' Willingness to Work with Collaborative Service Robots," *Journal of Service Management*, 33 (2), 363-388.
- Park, Namkee, Mohja Rhoads, Jinghui Hou, and Kwan M. Lee (2014), "Understanding the Acceptance of Teleconferencing Systems Among Employees: An Extension of the Technology Acceptance Model," *Computers in Human Behavior*, 39, 118-127.
- Paschen, Jeannette, Matthew Wilson, and João J. Ferreira (2020), "Collaborative Intelligence: How Human and Artificial Intelligence Create Value Along the B2B Sales Funnel," *Business Horizons*, 63 (3), 403-414.
- Pasmore, William A., Gian Zlupko, Nilima Ajaikumar, Mariana Garcia, and Stuti Sinha-Chowdhury (2021), "Responsibility-

- Taking Behavior: Validation of a Measure,” *Academy of Management Proceedings*, 2021 (1), 13836.
- Passi Samir and Vorvoreanu Mihaela (2022), “Overreliance on AI: Literature Review,” (accessed October 19, 2023), available at <https://www.microsoft.com/en-us/research/uploads/prod/2022/06/Aether-Overreliance-on-AI-Review-Final-6.21.22.pdf>
- Pillai, Rajasshrie and Brijesh Sivathanu (2020), “Adoption of Artificial Intelligence (AI) For Talent Acquisition in IT/ITeS Organizations,” *Benchmarking: An International Journal*, 27 (9), 2599-2629.
- Reinders, Machiel J., Pratibha A. Dabholkar, and Ruud T. Frambach (2008), “Consequences of Forcing Consumers to Use Technology-Based Self-Service,” *Journal of Service Research*, 11 (2), 107-123.
- Sadeghian, Shadan and Marc Hassenzahl (2022). “The ”Artificial” Colleague: Evaluation of Work Satisfaction in Collaboration with Non-Human Coworkers,” Proceedings of the IUI ’22: 27th International Conference on Intelligent User Interfaces, Helsinki, Finland, 22-25 March 2022, 27–35.
- Santoni de Sio, Filippo and Giulio Mecacci (2021), “Four Responsibility Gaps with Artificial Intelligence: Why They Matter and How to Address Them,” *Philosophy and Technology*, 34, 1057-1084.
- Schepers, Jeroen, Daniel Belanche, Luis V. Casaló, and Carlos Flavián (2022), “How Smart Should a Service Robot Be?” *Journal of Service Research*, 25 (4), 565-582.
- Seeber, Isabella, Eva Bittner, Robert O. Briggs, Triparna de Vreede, Gert-Jan de Vreede, Aaron Elkins, Ronald Maier, Alexander B. Merz, Sarah Oeste-Reiß, Nils Randrup, Gerhard Schwabe, and Matthias Söllner (2020), “Machines as Teammates: A Research Agenda on AI in Team Collaboration,” *Information and Management*, 57 (2), 103174.
- Smids, Jilles, Sven Nyholm, and Hannah Berkers (2020), “Robots in the Workplace: A Threat to—or Opportunity for—Meaningful Work?,” *Philosophy and Technology*, 33 (3), 503-522.
- Song, Christina S. and Youn-Kyung Kim (2021), “Predictors of Consumers’ Willingness to Share Personal Information with Fashion Sales Robots,” *Journal of Retailing and Consumer Services*, 63, 102727.
- Sowa, Konrad, Aleksandra Przegalinska, and Ciechanowski Leon (2021), “Cobots in Knowledge Work: Human – AI Collaboration in Managerial Professions,” *Journal of Business Research*, 125, 135-142.
- Spring, Martin, James Faulconbridge, and Atif Sarwar (2022), “How Information Technology Automates and Augments Processes: Insights from Artificial-Intelligence-based Systems in Professional Service Operations,” *Journal of Operations Management*, 68 (6-7), 592-618.
- Steger, Michael F., Bryan J. Dik, and Ryan D. Duffy (2012), “Measuring Meaningful Work,” *Journal of Career Assessment*, 20 (3), 322-337.
- Torkzadeh, Gholamreza and William J. Doll (1999), “The Development of a Tool for Measuring the Perceived Impact of Information Technology on Work,” *Omega*, 27 (3), 327-339.
- von Eschenbach, Warren J. (2021), “Transparency and the Black Box Problem: Why We Do Not Trust AI,” *Philosophy and Technology*, 34 (4), 1607-1622.
- Wallander, Lisa (2009), “25 Years of Factorial Surveys in Sociology: A Review,” *Social Science Research*, 38 (3), 505-520.
- Walls, Joseph G., George R. Widmeyer, and Omar A. El Sawy (2004), “Assessing Information System Design Theory in Perspective: How Useful Was Our 1992 Initial Rendition?,” *Journal of Information Technology Theory and Application*, 6 (2), 43-58.
- Weber, Ellen, Marion Büttgen, and Silke Bartsch (2022), “How to Take Employees on the Digital Transformation Journey: An Experimental Study on Complementary Leadership Behaviors in Managing Organizational Change,” *Journal of Business Research*, 143, 225-238.
- Westphal, Monika, Michael Vössing, Gerhard Satzger, Galit B. Yom-Tov, and Anat Rafaeli (2023), “Decision Control and Explanations in Human-AI Collaboration: Improving User Perceptions and Compliance,” *Computers in Human Behavior*, 144, 107714.
- Wilson, H. J. and Paul R. Daugherty (2018), “Collaborative Intelligence: Humans and AI Are Joining Forces,” *Harvard Business Review*, 96 (4), 114-123.
- Wirtz, Jochen, Paul G. Patterson, Werner H. Kunz, Thorsten Gruber, Vinh N. Lu, Stefanie Paluch, and Antje Martins (2018), “Brave New World: Service Robots in the Frontline,” *Journal of Service Management*, 29 (5), 907-931.
- Xiao, Li and V. Kumar (2021), “Robotics for Customer Service: A Useful Complement or an Ultimate Substitute?” *Journal of Service Research*, 24 (1), 9-29.
- Zafari, Setareh and Sabine T. Koeszegi (2021), “Attitudes Toward Attributed Agency: Role of Perceived Control,” *International Journal of Social Robotics*, 13 (8), 2071-2080.
- Zhong, Hao, Rodrigo R. Levalle, Mohsen Moghaddam, and Shimon Y. Nof (2015), “Collaborative Intelligence - Definition and Measured Impacts on Internetworked E-Work,” *Management and Production Engineering Review*, 6 (1), 67-78.

Author Biographies

Marah Blaurock is a postdoctoral researcher at the Institute for Applied Artificial Intelligence at Stuttgart Media University, Germany. Her research is focused on the design and human perceptions of artificial intelligence and robots in service co-production. Her work has been published in renowned service and marketing journals (P&M, JoSM, IJCS).

Marion Büttgen is a professor in Corporate Management at the University of Hohenheim, Germany. She has published articles in leading journals such as the JSR, JPIM, HRM, JBR, P&M, J.Voc.Behav., JoSM. Her research interests include digital transformation, organizational behavior, customer participation, and technologies in service management.

Jeroen Schepers is associate professor of Frontline Service and Innovation at Eindhoven University of Technology, the Netherlands. His research centers on frontline employees, artificial intelligence, and service robots. He has published award-winning papers in top marketing, innovation, and service journals (JM, JMR, IJRM, JAMS, JPIM, JSR).